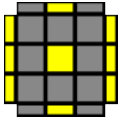




Shawn Boucke's Algorithm Sheet

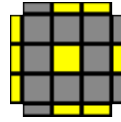
OLL

Page 1



OLL 1
Dot Case

R U2 R2 F R F' U2 R' F R F'



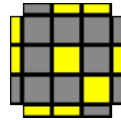
OLL 2
Dot Case

y l' U' l U2 L' U2 L U2 l' U l



OLL 3
Dot Case

y F U R U' R' F' U F R U R' U' F'



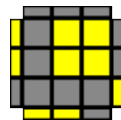
OLL 4
Dot Case

y F U R U' R' F' U' F R U R' U' F'



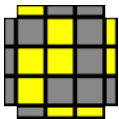
OLL 5
Square Shapes

y2 l' U2 L U L' U l



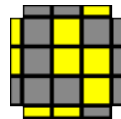
OLL 6
Square Shapes

r U2 R' U' R U' r'



OLL 7
Lightning Shapes

y2 l U L' U L U2 l'



OLL 8
Lightning Shapes

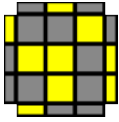
y2 r' U' R U' R' U2 r



Shawn Boucke's Algorithm Sheet

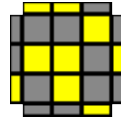
OLL

Page 2



OLL 9
Fish Shapes

y R U R' U' R' F R² U R' U' F'



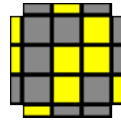
OLL 10
Fish Shapes

y² L' U' L U L F' L² U' L U F



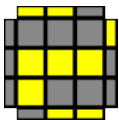
OLL 11
Lightning Shapes

M R U R' U R U² R' U M'



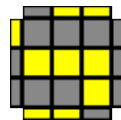
OLL 12
Lightning Shapes

y M L' U' L U' L' U² L U' M'



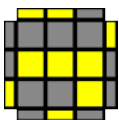
OLL 13
Knight Move Shapes

r U' r' U' r U r' y L' U L



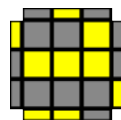
OLL 14
Knight Move Shapes

I' U I U I' U' I F U' F'



OLL 15
Knight Move Shapes

r' U' r R' U' R U r' U r



OLL 16
Knight Move Shapes

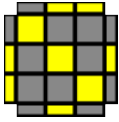
y² I U I' L U L' U' I U I'



Shawn Boucke's Algorithm Sheet

OLL

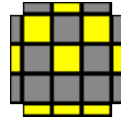
Page 3



OLL 17

Dot Case

R U R' U R' F R F' U2 R' F R F'



OLL 18

Dot Case

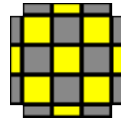
F R' F' R U R U' R' U F R U R' U' F'



OLL 19

Dot Case

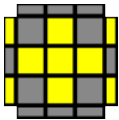
y2 F R' F' R U R U' R' U' F R U R' U' F'



OLL 20

Dot Case

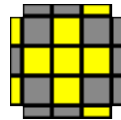
M' U2 M U2 M' U M U2 M' U2 M



OLL 21

OCLL

R U R' U R U' R' U R U2 R'



OLL 22

OCLL

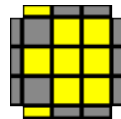
R U2 R2 U' R2 U' R2 U2 R



OLL 23

OCLL

R2 D R' U2 R D' R' U2 R'



OLL 24

OCLL

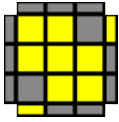
r U R' U' r' F R F'



Shawn Boucke's Algorithm Sheet

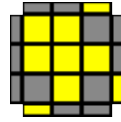
OLL

Page 4



OLL 25
OCLL

R' F R B' R' F' R B



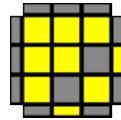
OLL 26
OCLL

y2 L' U' L U' L' U2 L
y R U2 R' U' R U' R'



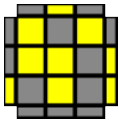
OLL 27
OCLL

R U R' U R U2 R'
y L' U2 L U L' U L



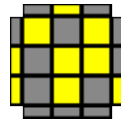
OLL 28
All Corners Oriented

y2 M' U M U2 M' U M



OLL 29
Awkward Shapes

M U R U R' U' R' F R F' M'



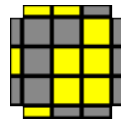
OLL 30
Awkward Shapes

M U' L' U' L U L F' L' F M'



OLL 31
P Shapes

R' U' F U R U' R' F' R



OLL 32
P Shapes

y2 L U F' U' L' U L F L'



Shawn Boucke's Algorithm Sheet

OLL

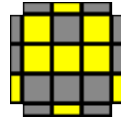
Page 5



OLL 33

T Shapes

R U R' U' R' F R F'



OLL 34

C Shapes

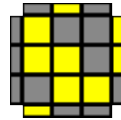
y² R U R' U' B' R' F R F' B
y f R f' U' r' U' R U M'
y² R U R² U' R' F R U R U' F'



OLL 35

Fish Shapes

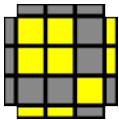
R U² R² F R F' R U² R'



OLL 36

W Shapes

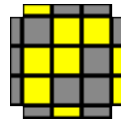
y² L' U' L U' L' U L U L F' L' F



OLL 37

Fish Shapes

F R U' R' U' R U R' F'
F R' F' R U R U' R'



OLL 38

W Shapes

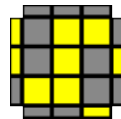
R U R' U R U' R' U' R' F R F'



OLL 39

Lightning Shapes

y L F' L' U' L U F U' L'



OLL 40

Lightning Shapes

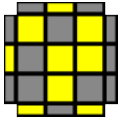
y R' F R U R' U' F' U R



Shawn Boucke's Algorithm Sheet

OLL

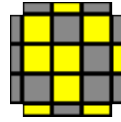
Page 6



OLL 41

Awkward Shapes

M U' F' L' U' L U F M'



OLL 42

Awkward Shapes

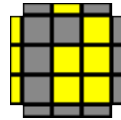
M U F R U R' U' F' M'



OLL 43

P Shapes

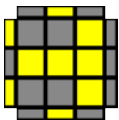
y2 F' U' L' U L F



OLL 44

P Shapes

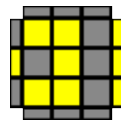
y2 F U R U' R' F'



OLL 45

T Shapes

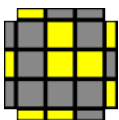
F R U R' U' F'



OLL 46

C Shapes

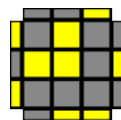
R' U' R' F R F' U R



OLL 47

L Shapes

F' L' U' L U L' U' L U F



OLL 48

L Shapes

F R U R' U' R U R' U' F'



Shawn Boucke's Algorithm Sheet

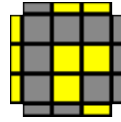
OLL

Page 7



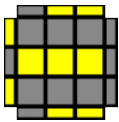
OLL 49
L Shapes

$I\ U'\ I^2\ U\ I^2\ U\ I^2\ U'\ I$



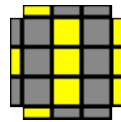
OLL 50
L Shapes

$r'\ U\ r^2\ U'\ r^2\ U'\ r^2\ U\ r'$



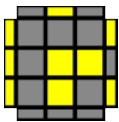
OLL 51
Line Shapes

$y^2\ F\ U\ R\ U'\ R'\ U\ R\ U'\ R'\ F'$



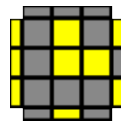
OLL 52
Line Shapes

$R\ U\ R'\ U\ R\ d'\ R\ U'\ R'\ F'$



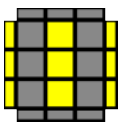
OLL 53
L Shapes

$y\ r'\ U'\ r\ R'\ U'\ R\ U\ R'\ U'\ R\ U\ r'\ U\ r$



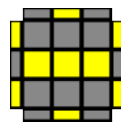
OLL 54
L Shapes

$y\ I\ U'\ I'\ L\ U\ L'\ U'\ L\ U\ L'\ U'\ I\ U'\ I'$



OLL 55
Line Shapes

$R\ U^2\ R^2\ U'\ R\ U'\ R'\ U^2\ F\ R\ F'$



OLL 56
Line Shapes

$r\ U\ r'\ U\ R\ U'\ R'\ U\ R\ U'\ R'\ r\ U'\ r'$



SpeedCubeDB

Shawn Boucke's Algorithm Sheet

OLL

Page 8



OLL 57

All Corners Oriented

R U R' U' M' U R U' r'